

# Alex Penman

Designer & Developer

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@penxman

## Experience

2019 - present

### Punchcut

Interaction Designer with experience executing client projects solo and working as an embedded member of client design teams. Work includes conducting user research sessions, creating user journeys and wireframes, and coding internal design tools from scratch.

2019

### The Laboratory

Designer in Residence. Explored how Interactive Media can be more accessible with The Laboratory and CMTV in Spokane, Washington.

2017

### Butchershop Creative

Front-end Engineer and Interaction Designer. Worked with the creative team to design and implement websites for clients

2015 - 2017

### Renaissance Learning

Full-Stack Developer hired via UClass acquisition. Designed and developed C# back-end APIs used by millions of students daily. Created reusable web components in AngularJS.

2014 - 2015

### UClass

Full-Stack Developer, one of two engineers reporting to CTO directly. Created an analytics platform for teachers.

## Education

2018

### Copenhagen Institute of Interaction Design

Masters of Interaction Design

2017

### Gray Area Creative Code Immersive

10-Week Creative Coding Program

2015

### Cal Poly San Luis Obispo

B.S. Computer Science

Media Arts Minor

KCPR 91.3FM Music Director