

# Alex Penman

Interaction Designer

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penxman.com

@penxman

## Education

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| 2018 | <b>Copenhagen Institute of Interaction Design</b><br>Masters of Interaction Design                         |
| 2017 | <b>Gray Area Creative Code Immersive</b><br>10-Week Creative Coding Program                                |
| 2015 | <b>Cal Poly San Luis Obispo</b><br>B.S. Computer Science<br>Media Arts Minor<br>KCPR 91.3FM Music Director |

## Experience

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|-------------|---|
| 2019        | <b>The Laboratory Artist In Residence</b><br>Exploring how Interactive Media can be made more accessible to the general public with The Laboratory and CMTV in Spokane, Washington.   |
| 2017        | <b>Butchershop Creative</b><br>Front-end Engineer and Interaction Designer. Worked with the creative team to design and implement websites for clients. Projects included static sites, interactive splash pages, and interaction mockups among others. |
| 2015 - 2017 | <b>Renaissance Learning</b><br>Full-Stack Developer hired via UClass acquisition. Designed and developed C# back-end APIs used by millions of students daily. Created reusable web components in AngularJS. MongoDB optimization and scaling.           |
| 2014 - 2015 | <b>UClass</b><br>Full-Stack Developer, one of two engineers reporting to CTO directly. Created an analytics platform for teachers. Ruby on Rails, AngularJS, and MongoDB stack.   |